

FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

PERCUSSION I

PERCUSSION II

SNARE LINE

QUAD LINE

BASS LINE

CYMBAL LINE

Marimba

Vibraphone

Xylophone

Glockenspiel

Crotales

Chimes

Triangle

Finger Cym.

Hi-Hat

Snare

Quad

Bass

Cymbal

Tempo: 92

Key: B-flat major

Time: 4/4

Measure 1 (4 bars):

- Marimba: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Vibraphone: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Xylophone: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Glockenspiel: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Crotales: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Chimes: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Percussion I: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Percussion II: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Snare Line: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Quad Line: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Bass Line: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Cymbal Line: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.

Measure 2 (4 bars):

- Marimba: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Vibraphone: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Xylophone: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Glockenspiel: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Crotales: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Chimes: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Percussion I: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Percussion II: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Snare Line: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Quad Line: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Bass Line: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.
- Cymbal Line: Treble clef, 4/4 time. Bar 1: Rest. Bar 2: Quarter note G4. Bar 3: Quarter note A4. Bar 4: Quarter note B4.

3

Mar.

Vibes

Xylo.

Bells

Crots

Chms.

Perc. I

Perc. II

Snare

Quads

Bass.

Cyms.

pp

mp

mf

mp

mf

mp

p

Ride Cym.
on bell
3

China

Hi-Hat
+

r r r r r

l

...

Cyms.

[illegible]

13

14

Mar.

Vibes

Xylo.

Bells

Crots

Chms.

Perc. I

Perc. II

Snare

Quads

Bass.

Cyms.

mp

Tri.

Wood Block

B.D.

sim.

p

mp

L r l R

L R

L r l R

R L

R L

L

+

+

+

+

+

+

+

+

18

Mar.

Vibes

Xylo.

Bells

Crots

Chms.

Perc. I

Perc. II

Snare

Quads

Bass.

Cyms.

CR

flip L to trad.
< mf mp
mf
p
mf
p
mf
p

[illegible]

23

Mar.

Vibes

Xylo.

Bells

Crots

Chms.

Perc. I

Perc. II

Snare

Quads

Bass.

Cyms.

25

Mar.

Vibes

Xylo.

Bells

Crots.

Chms.

Perc. I

Perc. II

Snare

Quads

Bass

Cyms.

27

Mar.

Vibes

Xylo.

Bells

Crots

Chms.

Perc. I

Perc. II

Snare

Quads

Bass.

Cyms.

mf $\text{mf} \text{---} f$ $R \ l \ l \ l$ $r \text{---} \text{mf}$ $R \ l \ r \ L \ r \ l \ R \ l \ l \ R \ l \ l \ R$

$\text{R} \ l \ r \ r \ L \ r \ l \ l \ R \ l \ r \ L \ r \ L \ r \ l$

O $\text{+} \ \text{+} \ \text{+} \ \text{+}$ R

29

29

Mar.

Vibes

Xylo.

Bells

Crots

Chms.

Perc. I

Perc. II

Snare

Quads

Bass.

Cyms.

HH ...

mp

mp

pp

f

pp

f

mp

mp

mf

f

mf

sim.

mf

flip L to trad.

sim.

pick L stick up

pp

l

R

r

mp

pp

l

R

r

mp

pp

l

r

L

pp

l

r

L

R

L

HH ...

mp

32

Mar.

Vibes

Xylo.

Bells

Crots

Chms.

Perc. I

Perc. II

Snare

R

f

R L R L

ff

Quads

R

f

R L R L

ff

Bass.

R

f

R L R L

ff

Cyms.

f

SM

ff

Brake Drum

Sus. Cym.

[illegible]

37

Mar.

Vibes

Xylo.

Bells

Crots

Chms.

Perc. I

Perc. II

Snare

Quads

Bass.

Cyms.

8

3

p

ff

6

6

R l r l R L L R L R L R l r l R R l r l r l r L R L R L R L R L R L

39

Mar.

Vibes

Xylo.

Bells

Crots

Chms.

Perc.
I

Perc.
II

Snare

Quads

Bass.

Cyms.

Cyms.

43 *div. between outer 2 marimbas*

Mar. *fff*

Vibes *fff*

Xylo. *fff*

Bells *fff*

Crots *fff*

Chms. *fff*

Perc. I *fff*

Perc. II *fff*

Snare *fff*

Quads *fff*

Bass. *fff*

Cyms. *fff*

CR

CR

CR

Brake Drum

split: player 1 play drum 3,
player 2 play drum 4

R L R R L R L

L

44

Mar. *center (5-oct. player) only, all others play treble clef*

Vibes *sffz*

Xylo.

Bells

Crots

Chms.

Perc. I B.D.

Perc. II

Snare *thru*

Quads *a2* *thru*

Bass. *thru*

Cyms. CR

B.D. + Gong

mic'd up solo Ocean Drum

mp thru ff

Marimba

II. HOW FAR I'LL GO

FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

$\text{♩} = 92$

The score is written for marimba in 4/4 time with a tempo of 92 beats per minute. It consists of five systems of music, each with a treble and bass staff joined by a brace. The key signature has three flats (B-flat, E-flat, A-flat). The first system (measures 1-4) starts with a piano (*p*) dynamic and ends with a pianissimo (*pp*) dynamic. The second system (measures 5-8) includes dynamics of mezzo-piano (*mp*), mezzo-forte (*mf*), and piano (*p*). The third system (measures 9-13) features a circled measure number 9 at the start and a circled measure number 13 at the end, with a dynamic of mezzo-forte (*mf*). The fourth system (measures 14-19) starts at measure 14 and ends with a dynamic of mezzo-forte (*mf*) and piano (*p*). The fifth system (measures 20-23) starts at measure 20 with a forte (*f*) dynamic and ends with a mezzo-forte (*mf*) dynamic. The score includes various musical notations such as eighth notes, quarter notes, and chords, with accents (>) and slurs used throughout.

p *pp*

5 *mp* *mp* *mf* *p*

9 13 *mf*

14 *mf* > *p*

20 21 *f* (*mf*)

24

Measures 24-27: Treble and bass staves with chords and eighth notes. Key signature: three flats.

28

(29)

mp

Measures 28-31: Treble and bass staves with chords and eighth notes. Key signature: three flats. Measure 29 is circled. Dynamic: *mp*.

32

(34)

ff

Measures 32-35: Treble and bass staves with chords and eighth notes. Key signature: three flats. Measure 34 is circled. Dynamic: *ff*.

39

to 2 mlts. >

fp *ff*

Measures 39-42: Treble and bass staves with chords and eighth notes. Key signature: three flats. Measure 39 is circled. Dynamic: *fp* to *ff*. Markings: "to 2 mlts.", "3", "6", "6".

43

div. between outer 2 marimbas

fff

center (5-oct. player) only,
all others play treble clef

sffz

Measures 43-45: Treble and bass staves with chords and eighth notes. Key signature: three flats. Measure 43 is circled. Dynamic: *fff* to *sffz*. Markings: "div. between outer 2 marimbas", "center (5-oct. player) only, all others play treble clef".

Vibraphone

II. HOW FAR I'LL GO

FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

♩ = 92

9

p *mf* *f* *p*

13

bring out!

mp *f*

21

f *mf*

29

pp *f* *pp* *f* *mp* *ff*

34

ff

38

42

fp *ff* *fff*

Xylophone

II. HOW FAR I'LL GO

FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

$\text{♩} = 92$

7

9

mp

12

13

mf > *p* *mp*

20

21

f *mp* *mf*

27

29

mp

31

34

ff

36

41

fp *ff*

43

fff

Glockenspiel

II. HOW FAR I'LL GO

FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

$\text{♩} = 92$

3

mp *mf* *mp*

15

21

f *mf*

26

29

mp *ff*

33

34

38

6

mf *ff* *fff*

45

APRIL 2024

A KOHOSEK/ADAstra PUBLICATION
ILLEGAL DUPLICATION CAUSES BOILS AND HAIR LOSS

HOW FAR I'LL GO - 1
60020

**Crotales
& Chimes**

II. HOW FAR I'LL GO

FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

♩ = 92

3 **9** **13**

Crotales

Chimes

mp **mf** **mp**

21 **5** **5**

Crots

Chms.

f **mp** **mf** **mp**

29 **34**

Crots

Chms.

pp < f **pp < f** **mp** **ff** **ff** **ff**

36

Crots

Chms.

42

Crots

Chms.

fff **fff**

APRIL 2024

A KOHOSEK/ADAstra PUBLICATION
ILLEGAL DUPLICATION CAUSES BOILS AND HAIR LOSS

HOW FAR I'LL GO - 1
60020

Percussion I

Triangle, Finger Cymbal,
Mark Tree, Concert B.D.,
Wood Block, Caxixi,
Brake Drum, Gong

II. HOW FAR I'LL GO

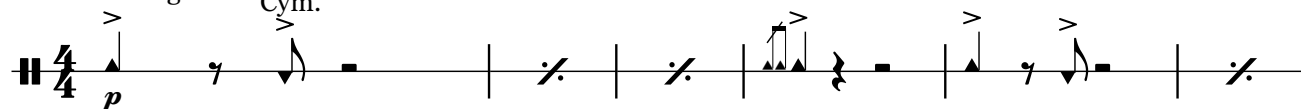
FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

$\text{♩} = 92$

Triangle

Finger
Cym.



7

Mark Tree

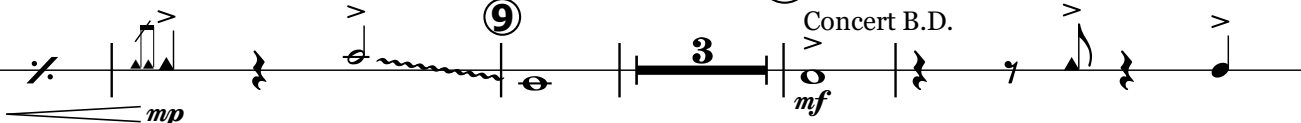
9

13

Concert B.D.

Tri.

Wood
Block



15

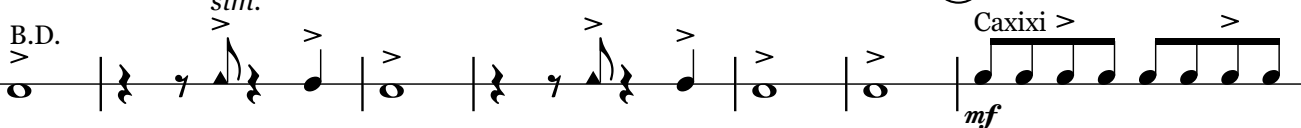
B.D.

sim.

21

Caxixi

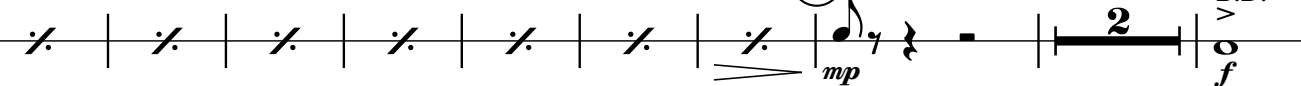
mf



22

29

B.D.



34

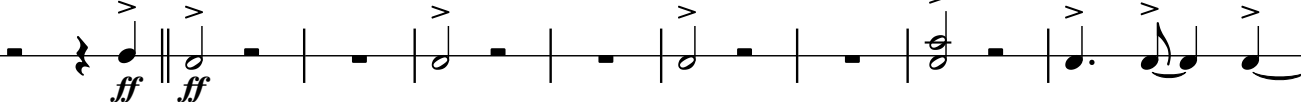
Brake
Drum

B.D.

33

ff

ff

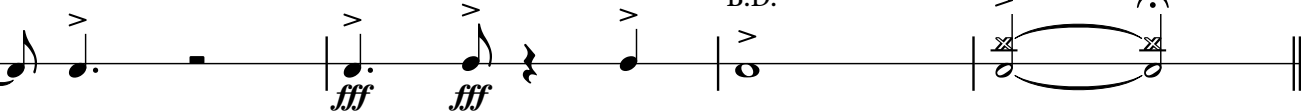


42

Brake Drum

B.D.

B.D. + Gong



Percussion II

Hi-Hat, Ride Cymbal,
China Cymbal, Guiro,
Thin Suspended Cymbal,
Claves, Ocean Drum

II. HOW FAR I'LL GO

FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

$\text{♩} = 92$

Hi-Hat +

Ride Cym. on bell 3

China

Hi-Hat +

7

Ride Cym.

Guiro w/ triangle beater

Sus. Cym.

13

Claves

23

Guiro

33

Sus. Cym.

41

China

mic'd up solo Ocean Drum

The score is written on a single staff with a 4/4 time signature. It includes various percussion instruments: Hi-Hat, Ride Cymbal, China Cymbal, Guiro, Thin Suspended Cymbal, Claves, and Ocean Drum. The score is divided into measures, with measure numbers 7, 13, 23, 33, and 41 marked. Dynamic markings include *p* (piano), *mp* (mezzo-piano), *mf* (mezzo-forte), *ff* (fortissimo), and *f* (forte). There are also crescendo and decrescendo hairpins. The score includes a 'mic'd up solo Ocean Drum' section starting at measure 41. The score is arranged by M. Conaway and B. Scully.

APRIL 2024

A KOHOSEK/ADAstra PUBLICATION
ILLEGAL DUPLICATION CAUSES BOILS AND HAIR LOSS

HOW FAR I'LL GO - 1
60020

Snare Line

II. HOW FAR I'LL GO

FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

9 *flip R hand to match grip* *rim knock w/ L hand* *flip L to trad.*

$\text{♩} = 92$

mp *p* *mp* *p* *mp*

12 *sim.*

mp *p* *mf* *mp*

19 *flip L to trad.*

mf *mp* *mf* *p* *mp* *mf* *SC* *R l l l* *mp* *mf*

23 *backstics*

mp *mf* *mp* *mf* *f* *mf* *f* *mf* *f* *mf* *f*

29 *sim.* *flip L to trad.*

mf *p* *mp* *p* *mp* *p* *f* *ff*

34

RLRLRL RLRL RL r l RRL RLRL RL r l RLRL RLRL RLRL

38

R l r l R RL RL R RL R l r l R Lr l r L RL R l r l ...

fp

42 *splits?* *6* *thru thru*

ff *fp* *ff* *fff* *RLR* *RLR* *RLRLRL L R*

II. HOW FAR I'LL GO

ARR. M. CONAWAY, B. SCULLY

[illegible]

Bass Line

II. HOW FAR I'LL GO

FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

$\text{♩} = 92$

The bass line is written on a single staff with a key signature of one sharp (F#) and a 4/4 time signature. The tempo is marked as quarter note = 92. The piece is divided into measures, with measure numbers 8, 15, 21, 27, 33, 37, 41, and 43 indicated. The notation includes various rhythmic values (quarter, eighth, sixteenth notes, rests, and beams), dynamic markings (pp, mp, p, mf, f, ff, fff), and articulation marks (accents, slurs, and breath marks). Fingerings are indicated by numbers 1-5. The piece features several repeat signs and a final double bar line at the end.

8 pp mp p mp mf mp p mf L

15 mf mf p

21 mf f mf

27 mp f ff

33 f ff

37 f ff

41 fp ff fff

43 R L R

Cymbal Line

II. HOW FAR I'LL GO

FRHS 24: ADVENTURE IS OUT THERE

ARR. M. CONAWAY, B. SCULLY

9

$\text{♩} = 92$ 8

HH ... *mp*

CR *mf*

not TOO loud!

13

ZI *(mf)* HH ... HH ...

21

CR HH ... *(mf)*

29

HH ... *mp*

34

SM CR CR *ff*

36

CR CR CR CR *fff* CR CR CR CR

45

CR